



Manitoba All-Stars 3x3 Rules

1. Teams will consist of 6 Skaters and 1 goaltender.
2. Each team must have a coach on the bench.
3. All players must wear full protective hockey equipment.
4. All teams are guaranteed 4 games – 3 round robin and 1 playoff game.
5. Schedule games are 30 minutes; consisting of a 3 -minute warmup, 2 x 12-minute run time halves, 1 minute break between halves – No Timeouts Permitted.
6. During warmups, teams must stay on their have of the ice. Pucks will be provided to the teams for warmups.
7. Game play is continuous change on the fly; no horn will sound to identify line changes.
8. Face-offs will occur only at the beginning of each period.
9. Clear the zone (back to blue line) after a goal is scored or the goalie covers the puck.
10. There are no calls for offside and icing. Play stops only for penalty, goal, or goalie freezing puck.
11. If a puck goes out of play, the last team to touch the puck will lose possession. Referee will place puck at center ice, the opposing team must be no closer than blue line. Referee will initiate play on whistle.
12. There will be 1 referee and 1 timekeeper per game provided by the tournament.
13. Minor penalties will result in a penalty shot. The shooter will start at centre ice and chasers at the far blue line. Penalty shot starts on whistle and the puck is live for all players.
14. Co-incidental minors will result in players being removed from the ice for 1.5 minutes, play will remain 3 on 3.
15. No body checking at any age group. Body checking will be considered a minor penalty and result in a penalty shot.
16. Major penalties, fighting, or any team misconduct on or off the ice will result in that player or team's disqualification from remainder of tournament. A major penalty will result in the opposing team receiving 2 penalty shots.
17. Abuse of officials (by player, coach, or parent) will result in a major penalty against that team and rule 15 will be adhered to.
18. All teams must be ready to play 15 minutes before schedule time. Games could start up to 15 minutes earlier than scheduled.
19. Game Results: 2 points for a win, 1 point for a tie
20. Tiebreakers for playoff seeding: 1) Total Points 2) Head to Head 3) Most Wins 4) Least Goals Against 5) Team +/- 6) Most Goals Scored 7) Coin Toss.
21. Playoff ties will result in a 5-minute sudden death overtime. If no score change, an additional 5 minutes will be added.
22. The tournament games will be competitive; however, fair play is a priority and teams/coaches shall not shorten the bench or double shift at the exclusion of others.
23. Player of the Game will be presented in the Dressing Room after the game. Teams will pick their own POGs.
24. Trophy presentation for pictures on ice will be provided immediately after Championship and Consolation games on Sunday. Extra time has been allocated for pictures on ice.
25. Any complaints or disputes will be handled by the tournament organizers and not the on-ice officials.
- 26. Most important rule for all players, coaches, and parents = HAVE FUN! This is meant to be a fun competitive tournament.**